



**Australian Government**

# **CUA31120 Certificate III in Visual Arts**

**Release 1**

## CUA31120 Certificate III in Visual Arts

### Modification History

Release	Comments
Release 1	This version first released with CUA Creative Arts and Culture Training Package Version 5.0.

### Qualification Description

This qualification reflects the role of individuals who are developing a range of visual art skills and who may take responsibility for own outputs in work and learning. It applies to work in different visual arts, craft and design environments. Practice at this level is underpinned by the application of introductory art theory and history.

The job roles that relate to this qualification may include Ceramics Studio Assistant, Community Theatre Assistant and Arts, Craft or Design practitioner. It also provides pathways to other visual arts, craft and design job roles. Individuals may work under direction, using some discretion and judgment, and may provide support to a team. They may also work autonomously on familiar tasks within defined work settings.

#### Licensing, legislative, regulatory or certification considerations

##### *Qualification*

No licensing, legislative or certification requirements apply to this qualification at the time of publication.

##### *Units of competency in qualification*

Some individual units of competency may have their own licensing, legislative, regulatory or certification requirements. Users must check individual units of competency for licensing, legislative, regulatory or certification requirements relevant to that unit.

### Entry Requirements

Nil

### Packaging Rules

**Total number of units = 12**

**4 core units** plus

**8 elective units**, of which:

- 4 must be from Group A
- 2 must be from Group A and/or B

- 2 may be from the remaining listed electives or any currently endorsed training package qualification or accredited course.

Elective units must be relevant to the work environment and the qualification, maintain the overall integrity of the AQF alignment, not duplicate the outcome of another unit chosen for the qualification, and contribute to a valid industry-supported vocational outcome.

### **Core units**

BSBWHS211 Contribute to the health and safety of self and others

CUAACD311 Produce drawings to communicate ideas

CUAPPR311 Produce creative work

CUARES301 Apply knowledge of history and theory to own arts practice

### **Elective units**

#### **Group A**

BSBCRT201 Develop and apply thinking and problem solving skills

BSBCRT411 Apply critical thinking to work practices

CUADES201 Follow a design process

CUADES202 Evaluate the nature of design in a specific industry context

CUADES301 Explore the use of colour

CUADES302 Explore and apply the creative design process to 2D forms

CUADES303 Explore and apply the creative design process to 3D forms

CUADES304 Source and apply design industry knowledge

CUADES305 Source and apply information on the history and theory of design

CUAACD201 Develop drawing skills to communicate ideas

CUAACD312 Produce computer-aided drawings

CUAACD313 Produce technical drawings

CUAACD314 Make scale models

CUAANM302 Create 3D digital animations

CUAANM313 Create 3D digital models

CUAATS312 Produce work that expresses own Aboriginal and/or Torres Strait Islander identity

CUAATS313 Develop and apply knowledge of Aboriginal and/or Torres Strait Islander cultural arts

CUACAL311 Produce calligraphy

CUACER311 Produce ceramic works

CUADIG312 Author interactive sequences

CUADIG303 Produce and prepare photo images

CUADIG304 Create visual design components

CUADIG315 Produce digital images

CUADIG316 Produce video art

CUADRA311 Produce drawings  
CUAGLA201 Develop glassworking skills  
CUAGLA301 Produce glasswork  
CUAIND311 Work effectively in the creative arts industry  
CUAIND314 Plan a career in the creative arts industry  
CUAJWL311 Produce jewellery  
CUAPAI311 Produce paintings  
CUAPHI305 Use wet darkroom techniques to produce monochrome photographs  
CUAPHI312 Capture photographic images  
CUAPHI314 Process colour materials in a wet darkroom context  
CUAPHI316 Capture images using drone technology  
CUAPPR211 Make simple creative work  
CUAPPR312 Document the creative work progress  
CUAPPR314 Participate in collaborative creative projects  
CUAPRI312 Produce prints  
CUASCU311 Produce sculpture  
CUATEX311 Produce textile work  
CUAWOO301 Produce wood objects  
MSTGN2013 Identify fibres, fabrics and textiles used in the TCF industry  
MSTTD4005 Produce screen printed textiles  
MSTTD4007 Analyse textile design influences  
MSTTD4010 Apply manipulation techniques to create experimental textile samples  
MSTTD4012\* Analyse use of colour in textiles  
MSTTD4002 Prepare stencils and screens for textile printing  
MSMPCII295 Operate manufacturing equipment  
MSATCM305A Demonstrate basic knowledge of casting operations  
MSFGG3024 Form glass  
MSFGG3025 Apply patterns and designs to glass  
MSFDG3003 Paint and fire glass  
PMBPREP201 Prepare moulds for composite production  
PMBPREP206 Prepare materials to formulae  
PMBPREP301 Set up and prepare for production  
PMBPROD247 Hand lay up composites  
PMBPROD330 Make moulds for formed products  
PMBPROD356\* Construct moulds for composite products  
PMBPROD358\* Develop patterns  
MSMPMC302 Operate equipment to blend/mix materials  
MSMPMC304 Prepare for production  
MSMPMC308 Operate slip casting equipment  
MSMPMC309 Finish products after firing

MSMPMC310 Hand mould products  
 MSMPMC311 Operate a firing kiln  
 MSMPMC329 Prepare moulds and dies

### Group B

BSBOPS301 Maintain business resources  
 BSBTWK301 Use inclusive work practices  
 BSBFIN302 Maintain financial records  
 BSBSTR401 Promote innovation in team environments  
 BSBESB301 Investigate business opportunities  
 BSBSUS211 Participate in sustainable work practices  
 BSBPEF202 Plan and apply time management  
 BSBTWK201 Work effectively with others  
 BSBTEC201 Use business software applications  
 BSBPEF301 Organise personal work priorities  
 BSBWRT311 Write simple documents  
 CUACMP311 Implement copyright arrangements  
 CUAWRT301 Write content for a range of media  
 CUAWRT302 Write simple stories  
 ICTICT214 Operate application software packages  
 ICTICT215 Operate digital media technology packages  
 ICTICT312 Use advanced features of applications

\*Note the following prerequisite unit requirements:

Unit in this qualification	Prerequisite unit(s)
MSTTD4012 Analyse use of colour in textiles	MSTGN2013 Identify fibres, fabrics and textiles used in the TCF industry MSTTD4002 Prepare stencils and screens for textile printing
PMBPROD356 Construct moulds for composite products	PMBPREP201 Prepare moulds for composite production PMBPROD247 Hand lay up composites
PMBPROD358 Develop patterns	MEM09002B Interpret technical drawing

## Qualification Mapping Information

Supersedes and is equivalent to CUA31115 Certificate III in Visual Arts.

## **Links**

Companion Volume Implementation Guide is found on VETNet -

<https://vetnet.gov.au/Pages/TrainingDocs.aspx?q=1db201d9-4006-4430-839f-382ef6b803d5>